

Character _____
 Class/Kit _____ Level _____
 Race _____ Alignment _____
 Patron Deity/Religion _____
 Place of Origin _____

Advanced Dungeons & Dragons

2nd Edition



PLAYER CHARACTER RECORD

ABILITY SCORES

SAVING THROWS

	Str	Dex	Con	Int	Wis	Cha	Paralyzation/ Poison/Death	Rod, Staff, or Wand	Petrification/ Polymorph	Breath Weapon	Spell	Spell Resistance
STR	Stam. Muscle	Hit Adj	Dmg Adj	Weight Allow	Max Press	Open Doors	Bend Bars					
DEX	Aim Balance	React. Adj.	Def. Adj.	Move silent	Climb walls	Missl. @	Pick pock.	Open locks				
CON	Health Fitness	HP Adj	System Shock	Resurrect Survival	Poison Save	Regen						
INT	Reason Knowl.	Add Profs	Spell Level	Learn Spell	Max # Spells	Spell Immun						
WIS	Intuit Willp.	Magical Def Adj	Bonus Spells		Spell Failure	Spell Immun						
CHA	Lead App.	Max # of Henchmen		Loyalty Base		Reaction Adjustment						

Start Mod Total +/- Modifier

 ARMOR CLASS Type Worn	Surprised AC		DEX Checks		HIT POINTS	Numbered #		Wounds
	Shieldless AC		Vision Checks			Useless #		
	Rear AC		Hearing Checks		Hit Dice: d	Max Deaths		
						Deaths to Date		

Target's AC	10	9	8	7	6	5	4	3	2	1	0	-1	-2	-3	-4	-5	-6	-7	-8	-9	-10
To Hit #																					

COMBAT MODIFIERS

To Hit Modifiers	+/-	Damage Modifiers	+/-	AC Modifiers	+/-
Non-proficiency penalty					


WEAPON COMBAT

Weapon	#AT	Size	Type	Speed	Hit/Dmg Adj	Damage	Range/Special
					/	/	
					/	/	
					/	/	
					/	/	
					/	/	
					/	/	
					/	/	
					/	/	
					/	/	
					/	/	

PROFICIENCIES

Proficiency	Slots	Chk	Proficiency	Slots	Chk	Proficiency	Slots	Chk

Fatigue Points



Current FP:

HENCHMEN/ANIMAL COMPANIONS

Name	Race/Class	AC	HD/Lvl	HP	# AT	THAC0	Damage	Abilities
Notes								
Notes								
Notes								
Notes								
Notes								

TIME TRACKING	SESSION NOTES

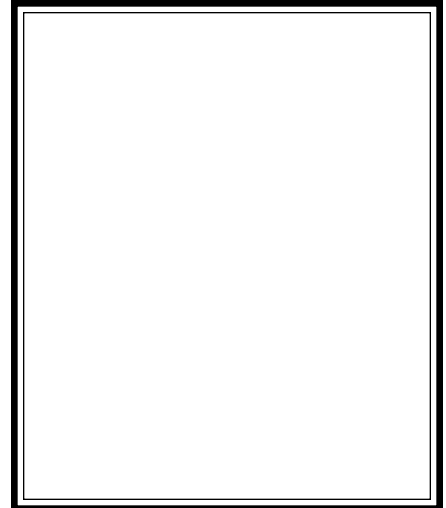
NOTES

CHARACTER DESCRIPTION

Character Name		Player Name	
Birth Date	Birth Rank	Age	Sex
Alignment	Deity	Height	Weight
Race	Nationality	Hair	Eyes
Racial Abilities		Skin	Vision
		Handedness	Class
		Origin	

Personality: _____

Character Sketch



Hit Points by Level: _____

BACKGROUND/HISTORY/NOTEWORTHY EVENTS